



Connecting Experience Polar Huts

AGE GROUP

11+

AMOUNT OF PEOPLE

10+

TIME

20 – 30 MIN

OBJECTIVE

To learn how climate change affects some parts of the world more than others.

MATERIAL

Items to build shelters from (chairs, blankets, tarps, rope etc), something to mark out space per patrol (cones, rope etc)



Instructions

Split the group into even teams.

Assign each team an area of the room and a set amount of space (their ice cap), it should be enough room for them to all fit and move freely.

Each group should also have a set of building materials in their space.

Staying within their area the group have a set amount of time to build a shelter to protect them from an oncoming storm.

If a member of the group steps off their icecap, they will be eliminated.

Once the time has elapsed leaders and eliminated players can simulate a storm (making wind, knocking objects into shelter etc.).

Repeat the game again but shrink the space to half the size and give half the time.

Continue until there is a winning team/person.

Debrief

- ▶ How did you find the experience of your space getting smaller?
- ▶ Do you think there is anything that can be done to protect the polar regions?
- ▶ Apart from the polar regions, what areas do you think are more or less affected by climate change?
- ▶ Do you think your community feels the effects? How?



CONNECTING EXPERIENCE PAGE
<https://ej2020.org/connecting-experience/>

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