



Connecting Experience Water cycle

AGE GROUP

7+

AMOUNT OF PEOPLE

10+

TIME

40 MIN

OBJECTIVE

To learn about the water cycle.

MATERIAL

Open space



Instructions

Split the participants into small groups and give each group a stage of the water cycle.

- ▶ Evaporation (because of the heat, the water turns into steam)
- ▶ Condensation (water vapour cools and forms clouds)
- ▶ Rain and snow (when the temperature drops)
- ▶ Runoff from the mountains (creates a river)
- ▶ Filtration (creation of underground water reserves)
- ▶ Back to the sea

Each group will create a simple movement to represent their stage of the cycle.

Example: back to the sea = pretend to swim, runoff from the mountains = run on the spot

Each group should teach the others their movement, going through them in the order of the cycle.

Once everyone is familiar with the movements, begin the game.

Each person starts by doing the movement for evaporation, participants play rock paper scissors against each other, the winner does the next movement (condensation) and the loser stays with the evaporation movement. Once participants move past evaporation, if they lose they go back one level.

The first to go back to evaporation after doing the whole cycle, wins.

Debrief:

- ▶ Why it is important to have clean water in nature?
- ▶ Why it is important to have a clean rivers and seas?



CONNECTING EXPERIENCE PAGE
<https://ej2020.org/connecting-experience/>

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