



## Connecting Experience

# Grow your own Economy

AGE GROUP

11+

AMOUNT OF PEOPLE

5+

TIME

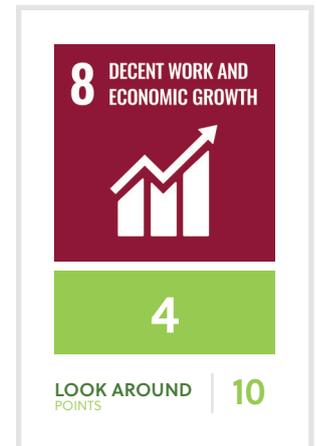
30 MINUTES

OBJECTIVE

To learn about how we can make the economy grow. To learn about the different injustices of working conditions.

MATERIAL

Scenarios printed/written out before meeting



### Instructions

Divide the participants into 2 groups. One team represents the executive leadership team of a big corporation and the other the underpaid workers creating the product for this business.

The teams need to earn a wage (the rocks) by doing a task, for example running a lap around the room, doing jumping jacks etc.

- ▶ Members of team CEO must do 2 laps to get 1 rock
- ▶ Members of team Workers must do 10 laps to get 1 rock

For every 2 rocks the team earns, they need to put 1 into the bucket.

Play the game over 10/15 minutes.

When the game has finished, discuss economic growth with the group.

Economic growth is the increase in the production of goods and services in a country. It is measured using Gross Domestic Product (GDP). This is calculated by adding together the amount of added value in a country over a period of time. These numbers come from the different organisations and places that are generating wealth for the country such as households, companies, banks etc.

The less money a company needs to spend to create a product (from paying staff to buying materials), the more it can gain off the sale of the product. While this can quickly increase the wealth of the company, it is not always a good thing for the people who work there.

### Debrief:

- ▶ Which team won the most rocks?
- ▶ Which team contributed the most to the economy (the centre bucket)?
- ▶ What did you feel during this game?
- ▶ Do they know any examples of those types of unfair workplace?



CONNECTING EXPERIENCE PAGE  
<https://ej2020.org/connecting-experience/>

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